

INSTRUCTIONAL DESIGN & ED TECH (M.A.)

The M.A. in Instructional Design & Ed Tech (IDET) is aimed at students seeking opportunities in instructional design, instructional technology, educational media, and applied research in learning settings (e.g., PK-12, higher education, museums, libraries, and other industry learning environments). The 36-credit program consists of 21 required credits, 6 capstone credits, and 9 restricted elective credits organized by areas of interest in either learning experience design, or learning technologies, or educational media.

Program Admission Requirements

Applicants who meet the minimum requirements for consideration may not necessarily be admitted into the program.

- Submit a completed FGCU Graduate Admissions Application (<https://www.fgcu.edu/admissionsandaid/graduateadmissions/>) and satisfy all applicable university admissions requirements.
- Earned baccalaureate degree from an institution that maintains accreditation by a U.S. Department of Education sanctioned accrediting body (<https://www.ed.gov/laws-and-policy/higher-education-laws-and-policy/college-accreditation>) (<https://www.ed.gov/laws-and-policy/higher-education-laws-and-policy/college-accreditation/>) or equivalent foreign institution.
- Have a minimum grade point average (GPA) of 3.0 or higher on a 4.0 scale for the last 60 semester hours attempted accruing to the undergraduate degree.
- Submit a personal statement letter that explains your reasons for applying to the program, including a list of your skills and/or dispositions relevant to the field. The statement letter should clearly articulate how you plan to ensure your academic success in the program.
- Submit a reference letter from a working professional in the field. (Optional)
- International students must demonstrate English language proficiency in accordance with University regulation.

Applicants who do not meet all of the above requirements, including minimum GPA, may be considered on a case-by-case basis as University exceptions and may be required to submit further requirements as determined by the program.

Program Progression and Additional Graduation Requirements

- Students must satisfactorily complete the minimum number of credits specified by the program.
- A grade of B or higher must be earned in all College of Education graduate courses.
- An overall GPA of 3.0 or higher in all work attempted.
- The College of Education limits the transfer of coursework into its graduate programs to a maximum of three courses or 12 credits. To be considered, courses must have been completed with a minimum grade of B and no more than seven years prior to the date of entry into the graduate program and no more than ten years prior to graduation from the graduate program. The courses must be approved by the college dean or designee.

- Up to a maximum of 18 credit hours earned from courses taken at FGCU and those that are a part of an approved Certificate may be applied to the master's degree if those courses are part of that program. Applying these courses requires approval of the college dean or designee in conjunction with the Office of Academic and Curriculum Support, and the Office of Graduate Studies.
- Submit an application for graduation by the semester deadline listed in the FGCU Academic Calendar.
- Students must register for a minimum of one credit during the semester in which they apply for graduation.
- Earn more than 50% of the credits toward the degree through FGCU.

Program Requirements

Code	Title	Credits
Required Courses in the Major		(21 credits)
EME 5053	Foundations of Learning Tech	3
EME 6209	Visual Media for Learning	3
EME 6408	Universal Design for Learning	3
EME 6465	Interactive Learning	3
EME 6606	Foundations of ID	3
EME 6646	Digital Narrative & Cognition	3
EME 6936	Current Trends in IDET	3
Capstone Experience		(6 credits)
EME 6607	Instructional Program Analysis	3
EME 6940	Design Experience ¹	3
Restricted Electives in the Major ²		(9 credits)
Select three of the following:		
Learning Experience Design:		
EME 6417	Teaching in Virtual Settings	3
EME 6617	Learning Management Systems	3
EME 6930	ID in Practice	3
Learning Technologies:		
EME 6207	Educational Web Design	3
EME 6405	Technology Integration	3
EME 6675	Design for Informal Learning	3

¹ Students in EME 6940 Design Experience will complete a case-based design experience focused on their preferred professional practice that demonstrates program learning outcome competencies for external audiences.

² See Program Advisor for prior approval of elective courses. Electives are grouped by areas of interest for advising purposes.

Total Credits Required: 36