

DIGITAL MEDIA DESIGN (B.A.)

Program Progression and Additional Graduation Requirements

- Attend an orientation session.
- Sign an Advising Agreement document.

In addition to the program requirements, students must:

- Complete a minimum of 120 credits.
- Complete a minimum of 48 of the 120 credits at the upper division (3000-4999) level.
- Earn a cumulative GPA of 2.0 for all coursework attempted at FGCU.
- Satisfy the College-Level Skills and foreign language entrance requirements.
- Satisfy the Service-Learning requirement.
- Satisfy the Civic Literacy requirement.
- Satisfy the residency requirement: 30 of the last 60 credits must be completed at FGCU.
- Complete the summer course enrollment requirement.
- Submit an Application for Graduation by the deadline listed in the FGCU Academic Calendar.

Program Requirements

Code	Title	Credits
FGCU General Education Program (https://www.fgcu.edu/academics/undergraduatestudies/generaleducation/)		
To prevent or minimize excess hours, select general education courses that satisfy common prerequisite requirements for your intended major.		
Common Prerequisites		
A minimum grade of C is required in each course		
DIG 1000	Introduction to Digital Design (Acceptable Substitute: DIG X000 or DIG X000C or DIG X972C)	3
GRA 2190	Graphic Design I (Acceptable Substitute: GRA X190 or GRA X190C or GRA X103C)	3
MAC 1105	College Algebra (Acceptable Substitute: MAC X105 or MAC X140)	3
Required Courses in the Major		(12 credits)
A minimum grade of C is required in each course		
DIG 2132	Digital Media Design I	3
DIG 3571	Digital Media Design II	3
DIG 4920	Digital Design Workshop	3
DIG 4972	Senior Project in Design (capstone)	3
Restricted Electives in the Major		(27 credits)
A minimum grade of C is required in each course		
Select 3 credits from the following:		3
DIG 3595	Professional Design Practice ²	3
DIG 3800	Contemporary Design Theory ²	3
DIG 4940	Design Internship ²	3
Select 24 credits from the following with a minimum of 18 credits at the upper division (3000-4999 level):		

DIG 3029	Global Sustainable Design	3
DIG 3103	Web Design I	3
DIG 3122	Concept and Character Design	3
DIG 3184	Motion Design	3
DIG 3185	Experience Design	3
DIG 3207	Film & Video Editing	3
DIG 3305	Digital Animation I	3
DIG 3329	3D Modeling & Texturing	3
DIG 3595	Professional Design Practice ²	3
DIG 3702	Interactive Design I	3
DIG 3725	Video Game Design I	3
DIG 3800	Contemporary Design Theory ²	3
DIG 3824	Contemporary Applied Design	3
DIG 4172	Web Design II	3
DIG 4306	Digital Animation II	3
DIG 4553	Interactive Design II	3
DIG 4713	Video Game Design II	3
DIG 4906	Directed Independent Study ¹	3
DIG 4930	Special Topics in Design ¹	3
DIG 4940	Design Internship ²	3
GRA 2206	Typography I	3
GRA 3119	Packaging Design	3
GRA 3193	Graphic Design II	3
GRA 3219	Typography II	3
GRA 3512	Visual Branding and Identity	3
Sustainability Course Graduation Requirement		(3 credits)

Select at least 3 credits in sustainability coursework (SCGR Attribute)

Additional Electives

As needed to reach total credits required for the degree

¹ The course prefix/number may be repeated for a maximum of 9 credits and may be used to fulfill elective requirements in the major.

² Courses taken in one elective category cannot be used to satisfy another elective category.

Total Credits Required: 120